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Information technology — Coded representation of immersive media —

Part 10:

Carriage of visual volumetric videobased coding data

Technologies de l'information — Représentation codée de média immersifs —

Partie 10: Transport de données de codage basé sur la vidéo volumétrique





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Foreword

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Introduction

This document addresses the storage of visual volumetric video-based coding data in files based on ISO/IEC 14496-12, reusing existing tools for storage of video-coded components. Another important aspect considered by this document is supporting flexible extraction of component streams at delivery or decoding time, or both.

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